



PRUEBAS DE ACCESO A LA UNIVERSIDAD  
303- INGLÉS  
PAU2025 - JUNIO

**NOTA IMPORTANTE**

La *Section I Reading Comprehension* contiene un único texto con tres tareas (*Task 1, Task 2, Task 3*). Es necesario responder todas las cuestiones incluidas en esas tres tareas. La *Section II Use of English* contiene dos tareas (*Task 4 y Task 5*). En la *Task 4* se responden todas las cuestiones y, en la *Task 5*, se responden sólo tres de las cinco cuestiones propuestas. En la *Section III Writing* se incluye sólo una tarea (*Task 6*). En esta tarea, se elegirá sólo una de las dos opciones propuestas. En las tareas que corresponda, si se responde a un número de cuestiones superior al requerido, se corregirán sólo las primeras respuestas hasta llegar al número indicado.

**SECTION I: READING COMPREHENSION [30 MARKS]**

**Task 1. Read the text and, for items 1.1 and 1.2, choose the best option (A, B, or C) and copy the corresponding letter onto your answer sheet. Then, decide whether statements 1.3 and 1.4 are true or false and find a text fragment which confirms your answer in either case. Write “TRUE” or “FALSE” plus the fragment (one or two lines maximum) on your answer sheet. [Score: 4 items x 4 marks = 16 marks]**

**The Future of Travel**

Travel has always been an essential aspect of people's lives. It allows us to explore new locations, meet new people, and learn about different cultures. Exploring other places of the world will enable people to broaden their viewpoints and comprehend how others live.

Previously, travel was arduous and slow. In the past, people used horses, carriages, and simple boats, which made travelling slow and tiring. However, today, modern technology makes travel easier and faster. Airplanes, fast trains, and sound road systems have changed how we move from one place to another. However, while travelling has become more convenient, the future of travel will bring even more revolutionary changes. The way people explore the world is evolving, and in the coming years, travel will look very different from what we know today.

One of the most significant changes in the future will be the use of advanced transportation. Engineers and scientists are constantly working to improve the efficiency and speed of transport. For example, high-speed trains are becoming more popular in many countries. These trains will be faster and more comfortable, allowing people to travel between cities in just a few hours. They are also a better environmental option than airplanes for short trips.

In the same way, more people are interested in electric and self-driving cars. These cars will make road trips safer and help reduce pollution because they do not use regular fuel. As technology improves, more countries will use modern road systems to improve traffic and keep travellers safe. Air travel is also changing rapidly. Many companies are developing aeroplanes that produce less pollution, helping to protect the environment. Some airlines are already testing biofuels and electric planes to reduce carbon emissions. At the same time, scientists are working on space tourism, which could become a reality in the next few decades. In the future, ordinary people might have the opportunity to travel beyond the Earth's atmosphere and see the planet from space. While this may sound like science fiction, several companies are already developing spacecraft designed for commercial passengers.

Technology will also improve travel. Virtual reality is now a tool that helps people see places before they visit. This technology will improve in the future, letting travellers explore cities, museums, and nature from home before choosing where to go. Artificial intelligence will help travellers by giving quick translations, better maps, and suggestions for hotels, restaurants, and activities. It will make travel easier by improving navigation and offering personalised recommendations for places to stay, eat, and have fun.

Another significant change in travel will be sustainability. More people are becoming aware of how travel affects the environment. Aeroplanes, cars, and cruise ships contribute to pollution, and mass tourism can damage natural landscapes. In response, more travellers will choose eco-friendly options, such as staying in green hotels, using bicycles, and taking trains instead of planes when possible. Hotels and travel companies are also working to reduce their environmental impact by using solar energy, recycling water, and eliminating plastic waste.

One thing about travel will never change, even with all these exciting changes: the joy of discovery. People will continue to visit new places, learn about different cultures, and create unforgettable memories. While future travel will have better technology, more choices, and new experiences, the feeling of adventure will always remain.

- 1.1. In the future, travel will change because
  - a) people will stop using high-speed trains and airplanes.
  - b) new technology will make travel faster and more environmentally friendly.
  - c) travelling will become slower and more difficult due to pollution.
- 1.2. What is one possible effect of artificial intelligence on travel?
  - a) It will allow people to teleport from one place to another.
  - b) It will help travellers by providing instant translations and better maps.
  - c) It will replace all travel guides and tourism agencies.
- 1.3. In the future, ordinary people may have the chance to travel into space.
- 1.4. High-speed trains are a worse option than airplanes for short-distance trips.

**Task 2. Complete each sentence with information from the text but using your own words (about 10-15 words of your own per sentence). DO NOT COPY LITERALLY from the text nor from the items in Task 1 (1.1-1.4). Write the two sentences on your answer sheet. [Score: 2 items x 5 marks = 10 marks]**

- 2.1. In the future, travelling will be \_\_\_\_\_.
- 2.2. To protect the environment, more travellers will \_\_\_\_\_.

**Task 3. Find in the text words that match definitions 3.1 to 3.4 below. Copy the words from the text onto your answer sheet. [Score: 4 items x 1 mark = 4 marks] (\*ver criterios de corrección)**

- 3.1. Definition: To make something better or more effective.  
Text word? (Verb) \_\_\_\_\_. (Buscar en párrafo 5º, empieza por "Technology...")
- 3.2. Definition: Harmful substances in the air, water or land that damage the environment.  
Text word? (Noun) \_\_\_\_\_. (Buscar en párrafo 6º, empieza por "Another...")
- 3.3. Definition: Something that exists on a computer or the Internet but not in real life.  
Text word? (Noun **Adjective**) \_\_\_\_\_. (Buscar en párrafo 5º, empieza por "Technology...")
- 3.4. Definition: A large area of natural scenery, such as mountains, forests, or countryside.  
Text word? (Verb **Noun**) \_\_\_\_\_. (Buscar en párrafo 6º, empieza por "Another...")



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**SECTION II: OVERALL LANGUAGE ABILITY (USE OF ENGLISH) (30 marks)**

**Task 4. Complete the text choosing the best option (A, B, or C) for each gap (1-15). On your answer sheet, draw a table like the one below and, for each gap (1-15), copy the letter that corresponds to your answer (A, B, or C). Use CAPITAL LETTERS. [Score: 15 items x 1 mark = 15 marks]**

| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 |
|---|---|---|---|---|---|---|---|---|----|----|----|----|----|----|
|   |   |   |   |   |   |   |   |   |    |    |    |    |    |    |

As online gaming grows worldwide, young people are wondering (1) \_\_\_\_ it will change in the future. For (2) \_\_\_\_ teenagers, video games are an important part of their daily lives, (3) \_\_\_\_ them to relax, socialize, and develop problem-solving skills. According to recent studies, approximately 70% of young people aged 15 to 19 play video games regularly, with 20% spending more than three hours (4) \_\_\_\_ gaming every day. With new technology developing quickly, it is important to understand (5) \_\_\_\_ gaming is evolving and what new trends players (6) \_\_\_\_ expect in the near future.

Why is online gaming (7) \_\_\_\_ so quickly? Experts say that better Internet connections and faster computers are making online games more advanced. Virtual reality is one of the (8) \_\_\_\_ biggest developments, allowing players to experience games in a completely immersive way. However, (9) \_\_\_\_ real innovation is artificial intelligence, which is improving the way games react to players' choices. Game developers (10) \_\_\_\_ to create more personalized experiences, making each game different depending on how players interact with it.

"What will gaming look like in the next few years?" (11) \_\_\_\_ technology is advancing, experts predict that games will become even more interactive. Cloud gaming services (12) \_\_\_\_ allow players to enjoy high-quality games without needing expensive consoles or computers. Some believe that artificial intelligence will become the (13) \_\_\_\_ major revolution in gaming, as it will make characters and stories more realistic. "Many features in modern games are already influenced by AI," a game developer said. "In the future, games will adapt to how (14) \_\_\_\_ play, creating unique experiences for everyone."

Many young people also wonder if gaming will become more social. Some believe that virtual reality and multiplayer games will bring (15) \_\_\_\_ even closer, making it easier to meet new people and collaborate in online worlds.

- |                      |                    |   |
|----------------------|--------------------|---|
| 1. a) how            | b) what            | c) why  |
| 2. a) much           | b) any             | c) many   |
| 3. a) enable         | b) enabling        | c) to enable                                    |
| 4. a) on             | b) at              | c) over   |
| 5. a) why            | b) when            | c) how  |
| 6. a) can            | b) would           | c) ought  |
| 7. a) evolving       | b) evolve          | c) to evolve                                    |
| 8. a) user's         | b) users           | c) users'                                       |
| 9. a) --             | b) the             | c) a  |
| 10. a) to plan       | b) are planning    | c) plans  |
| 11. a) Although      | b) Unless          | c) As   |
| 12. <del>a) or</del> | <del>b) that</del> | <del>c) to</del> (*ver criterios de corrección) |
| 13. a) next          | b) last            | c) only   |
| 14. a) the           | b) they            | c) them   |
| 15. a) gamer         | b) people          | c) developer                                    |

**Task 5. Complete THREE of the following sentences so that each sentence keeps the meaning of the sentence printed before it and includes a clear change of linguistic structure. COPY THE COMPLETE SENTENCES (including the beginnings already given to you) onto your answer sheet. [Score: 3 items x 5 marks = 15 marks]**

1. They will deliver the package tomorrow morning.  
The package \_\_\_\_\_ tomorrow morning.
2. "Did you finish reading the book?" my friend asked me.  
My friend wanted to know \_\_\_\_\_ reading the book.
3. I was late for school because I missed the bus.  
If I \_\_\_\_\_, I wouldn't have been late for school.
4. I regret not studying harder for the exam.  
I wish \_\_\_\_\_ harder for the exam.
5. This city is not as crowded as the one we visited last summer.  
The city we visited last summer \_\_\_\_\_ than this one.

### **SECTION III: WRITING (40 marks)**

**Task 6. Choose ONE of the two options below (a or b) and write the corresponding text (150-175 words). Write your answer on your answer sheet. [Score: 1 item x 40 marks = 40 marks]**

**a) For-and-against writing.** *The impact of social media on friendships.*

**WRITE A FOR-AND-AGAINST TEXT.** Discuss whether social media strengthens or weakens friendships. Make sure to include arguments in favor and against this statement and provide a balanced discussion.

**b) Formal email writing.** *Applying for a volunteer program abroad.*

**WRITE A FORMAL EMAIL BASED ON THE FOLLOWING SITUATION:**

*You have always wanted to travel and help people in need. You recently found a volunteer program abroad that focuses on teaching English to children in another country. Write a formal email to the program coordinator to apply for the opportunity. In your email, be sure to a) introduce yourself and explain why you are interested in the program; b) describe any experience you have working with children or teaching; c) highlight personal qualities that make you a good candidate (e.g., patience, adaptability, teamwork); and d) politely ask about program details (such as accommodation, duration, and costs) and express your excitement for the opportunity.*



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## CRITERIOS DE CORRECCIÓN Y EVALUACIÓN\_GENERAL

### CRITERIO ADICIONAL DE CORRECCIÓN POR INCIDENCIA CON EL ENUNCIADO DEL EXAMEN:

Dada la detección de un error material en la pregunta 3 (Task 3), cuya valoración es de 0,4 sobre el total de 10 del examen, se modifica el criterio de corrección en los siguientes términos: se decide concederla por válida a todo el alumnado, preservándose así el principio de equidad al evitar que quienes no pudieron responderla correctamente, por un fallo ajeno a su preparación, vean mermada su nota. De este modo se garantiza la neutralidad en el proceso evaluador al eliminar cualquier ventaja o desventaja diferenciada, y se aplica una medida proporcionada que corrige el perjuicio sin distorsionar significativamente la calificación global y salvaguardando la confianza en el sistema de evaluación.

En cuanto al hueco 12 de la pregunta 4 (Task 4), se opta igualmente por darla por válida, al existir una respuesta que sí que es correcta, pero cuya consideración puede estar en un nivel de dominio idiomático quizás superior al exigible. En este caso, se concede 0,1 por dicha respuesta, se haya dejado en blanco o respondido.

### SECTION I: READING COMPREHENSION

(3 marks)

**1. Read the text and answer the FOUR questions included in Part 1 and Part 2 below. Copy your answers onto your answer sheet. [Score: 4 items x 4 marks = 16 marks]**

*Part 1. Decide whether statements 1.1 and 1.2 are true or false. Then, find a text fragment which confirms your answer in either case. On your answer sheet, write "TRUE" or "FALSE" (not T or F) plus the fragment (one or two lines maximum).*

- 4 marks for a complete and correct answer (i.e., an answer which includes either "True" or "False" and the fragment from the text that evidences comprehension).
- 0 marks for an incomplete answer: answer includes either "True" or "False" but misses fragment from text evidencing comprehension or includes fragment from text but does not include "True" or "False".
- 0 marks for an incorrect answer: answer marked as "True" when the correct answer is "False", or vice versa, even if it includes correct fragment from text evidencing comprehension; answer correctly marked as "True" or "False" but includes incorrect fragment from text or fragment does not clearly evidence comprehension; or answer correctly marked as "True" or "False" but includes reference to the part of the text evidencing comprehension instead of the actual literal words from the text (e.g., "True", line 15; "True", 2<sup>nd</sup> paragraph, or the like).
- 0 marks for a blank answer.

*Part 2. For items 1.3 and 1.4, choose the best option (A, B, or C). Copy the corresponding letter for each item onto your answer sheet.*

- 4 marks for a correct answer
- 0 marks for an incorrect, blank, or illegible answer

**2. Complete the TWO sentences below with information from the text but USING YOUR OWN WORDS (about 10-15 words of your own per sentence). DO NOT COPY LITERALLY from the text nor from the items in Task 1 (1.1-1.4). Write the two sentences on your answer sheet. [Score: 2 items x 5 marks = 10 marks]**

➤ Linguistic accuracy: 2 marks per item

- 2 marks = answer free of relevant grammatical, lexical, or mechanical (incl. spell.) errors
- 1.5 marks = answer has one relevant grammatical, lexical, or mechanical (incl. spell.) error
- 1 marks = answer has two relevant grammatical, lexical, or mechanical (incl. spell.) errors
- 0.5 marks = answer has three relevant grammatical, lexical, or mechanical (incl. spell.) errors
- 0 marks = answer has more than three relevant grammatical, lexical, or mechanical (incl. spell.) errors

**NOTE** that, in this task, up to 2 marks can be taken off per item (2.1 and 2.2) for **spelling errors**. The first spelling error will not be penalized.

- Comprehension: 3 marks per item
  - 3 marks = full comprehension
  - 1.5 marks = incomplete or partly inaccurate comprehension
  - 0 marks = total lack of comprehension

## SECTION II: OVERALL LANGUAGE ABILITY (USE OF ENGLISH)

**(3 marks)**

3. Find in the text **FOUR** words or expressions that match definitions 3.1 to 3.4 below. Copy the words or expressions exactly as they appear in the text onto your answer sheet. [Score: 4 items x 1 mark = 4 marks]

- 1 marks for a correct answer
- 0 marks for an incorrect, blank, or illegible answer

4. Complete the text by choosing the best option (A, B, or C) for each gap (1-15). On your answer sheet, draw a table like the one below and, for each gap (1-15), copy the letter that corresponds to your answer (A, B, or C). Use **CAPITAL LETTERS**. [Score: 15 items x 1 mark = 15 marks]

- marks per correct answer. Thus, 15 items x 1 marks = 15 marks.
- 0 marks for an incorrect answer, a blank answer, or an illegible answer.

5. Complete **THREE** of the following sentences so that each sentence keeps the meaning of the sentence printed before it and includes a clear change of linguistic structure. **COPY THE COMPLETE SENTENCES** (including the beginnings already given to you) onto your answer sheet. [Score: 3 items x 5 marks = 15 marks]

- 5 marks for a completely correct answer (i.e., the candidate changes the structure in the sentence given and demonstrates accurate knowledge of and ability to use the L2 form(s) assessed in the item).
- 2.5 marks for a partially correct answer (i.e., the candidate has attempted to use the L2 form(s) assessed in the item, but with some inaccuracy/ies).
- 0 marks for an incorrect answer (i.e., it is clear that the candidate does not know the L2 forms assessed in the item or does not know how to use them correctly; or uses the same structure of the sentence given with a different arrangement of words).

**NOTE** that, in this exercise, up to 1 of 5 marks can be taken off per item for **spelling errors**. Every spelling error will be penalized with 0.5 marks off. A maximum of two spelling errors can be penalized per item (therefore, a maximum of six spelling errors can be penalized in the whole exercise). The first spelling error will not be penalized.

## SECTION III: WRITING

**(4 marks)**

6. Choose **ONE** of the two options below (a or b) and write the corresponding text (150-175 words). Write your answer on your answer sheet. [Score: 1 item x 40 marks = 40 marks]

- Criteria:
  - Content selection and organization: 15 marks for answers containing between 175 and 150 words; 12 marks for answers containing between 150 and 120 words; 8 marks for answers shorter than 120 words)
  - Use of English (i.e., grammar & vocab): 20 marks for answers containing between 175 and 150 words; 15 marks for answers containing between 150 and 120 words; 10 marks for answers shorter than 120 words)
  - "Mechanics" (i.e., spelling, punctuation, and capitalization): 5 marks for answers containing between 175 and 150 words; 3 marks for answers containing between 150 and 120 words; 2 marks for answers shorter than 120 words)
- Summary of maximum marks granted for the three criteria (a, b, and c) for each type of answer:
  - Between 175 and 150 words: 40 marks (15 for CS&O + 20 for UoE + 5 for Mechs)
  - Between 150 and 120 words: 30 marks (12 for CS&O + 15 for UoE + 3 for Mechs)
  - Fewer than 120 words: 20 marks (8 for CS&O + 10 for UoE + 2 for Mechs)
- Summary of maximum scores for each block of the scoring rubric for each of the three scoring possibilities indicated above (175-150 / 150-120 / fewer than 120 words):
  - **175 - 150 words / 4 marks:** [As in the scoring rubric]
    - Content selection...: 1.5 marks (i.e., 0.45 + 0.6 + 0.45) +
    - Use of English: 2 marks (i.e., 1+1) +
    - Mechanics: 0.5 marks (i.e., 0.3+0.1+0.1)
  - **150 - 120 words / 3 marks:**
    - Content selection...: 1.2 marks (i.e., 0.36 + 0.48 + 0.36) +
    - Use of English: 1.5 marks (i.e., 0.75 + 0.75) +
    - Mechanics: 0.3 marks (i.e., 0.18 + 0.06 + 0.06)

▪ **Fewer than 120 words / 2 marks:**

- Content selection...: 0.8 marks (i.e., 0.24 + 0.32 + 0.24) +
- Use of English: 1 mark (i.e., 0.5 + 0.5) +
- Mechanics: 0.2 marks (i.e., 0.12 + 0.04 + 0.04)

**IMPORTANT NOTE 1:** Exams will be assessed following the criteria in the updated versions of the scoring rubrics.

**IMPORTANT NOTE 2:** Answers longer than 175 words will be corrected and marked normally up to the first end-of-sentence after the 175 words. The exceeding part of the answer will not be considered by the rater for UoE or Mechs (i.e., no penalization regarding these two criteria).

**IMPORTANT NOTE 3:** If the candidate makes the same (grammatical, lexical, or mechanical) error two or more times, it will only be penalized one time.

**IMPORTANT NOTE 4:** Maximum penalization for spelling errors across the exam: 10%.





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**The Future of Travel**

Travel has always been an essential aspect of people's lives. It allows us to explore new locations, meet new people, and learn about different cultures. Exploring other places of the world will enable people to broaden their viewpoints and comprehend how others live.

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In the same way, more people are interested in electric and self-driving cars. These cars will make road trips safer and help reduce pollution because they do not use regular fuel. As technology improves, more countries will use modern road systems to improve traffic and keep travellers safe. Air travel is also changing rapidly. Many companies are developing aeroplanes that produce less pollution, helping to protect the environment. Some airlines are already testing biofuels and electric planes to reduce carbon emissions. At the same time, scientists are working on space tourism, which could become a reality in the next few decades. In the future, ordinary people might have the opportunity to travel beyond the Earth's atmosphere and see the planet from space. While this may sound like science fiction, several companies are already developing spacecraft designed for commercial passengers.

Technology will also improve travel. Virtual reality is now a tool that helps people see places before they visit. This technology will improve in the future, letting travellers explore cities, museums, and nature from home before choosing where to go. Artificial intelligence will help travellers by giving quick translations, better maps, and suggestions for hotels, restaurants, and activities. It will make





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travel easier by improving navigation and offering personalised recommendations for places to stay, eat, and have fun.

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One thing about travel will never change, even with all these exciting changes: the joy of discovery. People will continue to visit new places, learn about different cultures, and create unforgettable memories. While future travel will have better technology, more choices, and new experiences, the feeling of adventure will always remain.

1.1. In the future, travel will change because

- a) people will stop using high-speed trains and airplanes.
- b) new technology will make travel faster and more environmentally friendly.
- c) travelling will become slower and more difficult due to pollution.

1.2. What is one possible effect of artificial intelligence on travel?

- a) It will allow people to teleport from one place to another.
- b) It will help travellers by providing instant translations and better maps.
- c) It will replace all travel guides and tourism agencies.

1.3. In the future, ordinary people may have the chance to travel into space. **TRUE.** Evidence: "Ordinary people might have the opportunity to travel beyond the Earth's atmosphere."

1.4. High-speed trains are a worse option than airplanes for short-distance trips. **FALSE.** Evidence: "High-speed trains [...] are a better environmental option than airplanes for short trips."

**2. Complete each sentence with information from the text but using your own words (about 10-15 words of your own per sentence). DO NOT COPY LITERALLY from the text nor from the items in Task 1 (1.1-1.4). Write the two sentences on your answer sheet. [Score: 2 items x 5 marks = 10 marks]**

2.1. In the future, travelling will be \_\_\_\_\_.

2.2. To protect the environment, more travellers will \_\_\_\_\_.

**3. Find in the text words that match definitions 3.1 to 3.4 below. Copy the words from the text onto your answer sheet. [Score: 4 items x 1 mark = 4 marks]**

3.1. Definition: To make something better or more effective.

Text word? (Verb) \_\_\_\_\_. **IMPROVE**

3.2. Definition: Harmful substances in the air, water or land that damage the environment.

Text word? (Noun) \_\_\_\_\_. **POLLUTION**

3.3. Definition: Something that exists on a computer or the Internet but not in real life.

Text word? (Noun) \_\_\_\_\_. **VIRTUAL**

3.4. Definition: A large area of natural scenery, such as mountains, forests, or countryside.

Text word? (Verb) \_\_\_\_\_. **LANDSCAPE**



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SECTION II: OVERALL LANGUAGE ABILITY (USE OF ENGLISH) (30 marks)

4. Complete the text choosing the best option (A, B, or C) for each gap (1-15). On your answer sheet, draw a table like the one below and, for each gap (1-15), copy the letter that corresponds to your answer (A, B, or C). Use CAPITAL LETTERS. [Score: 15 items x 1 mark = 15 marks]

| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 |
|---|---|---|---|---|---|---|---|---|----|----|----|----|----|----|
| A | C | A | A | C | A | A | C | B | B  | C  | B  | A  | B  | B  |

As online gaming grows worldwide, young people are wondering (1) \_\_\_\_ it will change in the future. For (2) \_\_\_\_ teenagers, video games are an important part of their daily lives, (3) \_\_\_\_ them to relax, socialize, and develop problem-solving skills. According to recent studies, approximately 70% of young people aged 15 to 19 play video games regularly, with 20% spending more than three hours (4) \_\_\_\_ gaming every day. With new technology developing quickly, it is important to understand (5) \_\_\_\_ gaming is evolving and what new trends players (6) \_\_\_\_ expect in the near future.

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Many young people also wonder if gaming will become more social. Some believe that virtual reality and multiplayer games will bring (15) \_\_\_\_ even closer, making it easier to meet new people and collaborate in online worlds.

- |                       |                        |                  |
|-----------------------|------------------------|------------------|
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| 2. a) much            | b) any                 | <b>c) many</b>   |
| 3. <b>a) enable</b>   | b) enabling            | c) to enable     |
| 4. <b>a) on</b>       | b) at                  | c) over          |
| 5. a) why             | b) when                | <b>c) how</b>    |
| 6. <b>a) can</b>      | b) would               | c) ought         |
| 7. <b>a) evolving</b> | b) evolve              | c) to evolve     |
| 8. a) user's          | b) users               | <b>c) users'</b> |
| 9. a) --              | <b>b) the</b>          | c) a             |
| 10. a) to plan        | <b>b) are planning</b> | c) plans         |
| 11. a) Although       | b) Unless              | <b>c) As</b>     |
| 12. a) or             | <b>b) that</b>         | c) to            |
| 13. <b>a) next</b>    | b) last                | c) only          |
| 14. a) the            | <b>b) they</b>         | c) them          |
| 15. a) gamer          | <b>b) people</b>       | c) developer     |



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5. Complete **THREE** of the following sentences so that each sentence keeps the meaning of the sentence printed before it and includes **a clear change of linguistic structure**. COPY THE COMPLETE SENTENCES (including the beginnings already given to you) onto your answer sheet. [Score: 3 items x 5 marks = 15 marks]

1. They will deliver the package tomorrow morning.  
The package \_\_\_\_\_ tomorrow morning. **WILL BE DELIVERED**
2. "Did you finish reading the book?" my friend asked me.  
My friend wanted to know \_\_\_\_\_ reading the book. **IF I HAD FINISHED**
3. I was late for school because I missed the bus.  
If I \_\_\_\_\_, I wouldn't have been late for school. **HAD NOT MISSED THE BUS**
4. I regret not studying harder for the exam.  
I wish \_\_\_\_\_ harder for the exam. **I HAD STUDIED**
5. This city is not as crowded as the one we visited last summer.  
The city we visited last summer \_\_\_\_\_ than this one. **WAS MORE CROWDED**

**SECTION III: WRITING (40 marks)**

6. Choose **ONE** of the two options below (a or b) and write the corresponding text (150-175 words). Write your answer on your answer sheet. [Score: 1 item x 40 marks = 40 marks]

a) **For-and-against writing.** *The impact of social media on friendships.*

**WRITE A FOR-AND-AGAINST TEXT.** Discuss whether social media strengthens or weakens friendships. Make sure to include arguments in favor and against this statement and provide a balanced discussion.

b) **Formal email writing.** *Applying for a volunteer program abroad.*

**WRITE A FORMAL EMAIL BASED ON THE FOLLOWING SITUATION:**

*You have always wanted to travel and help people in need. You recently found a volunteer program abroad that focuses on teaching English to children in another country. Write a formal email to the program coordinator to apply for the opportunity. In your email, be sure to a) introduce yourself and explain why you are interested in the program; b) describe any experience you have working with children or teaching; c) highlight personal qualities that make you a good candidate (e.g., patience, adaptability, teamwork); and d) politely ask about program details (such as accommodation, duration, and costs) and express your excitement for the opportunity.*